3D Grid Abstract self portrait

Terrell gayle

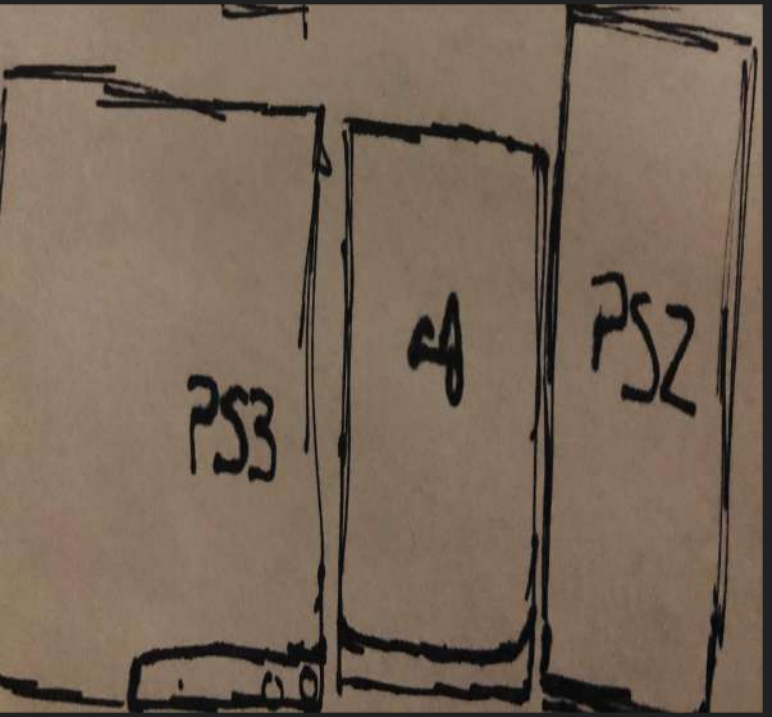
Artist statement-mission

For this project I will be doing a 3d self portrait that shows what I like doing on my free time cause I grew up on playing these old gen consoles cause it was passed down from my father to my older brother down to me. I have a lot of experience with gaming cause every day I used to wake up and spend hours playing.This project 3d self portrait can also be an example of some ordering principles for architecture. The ordering principles that are in my portrait shows hierarchy because it has a form or space by its size, shape, or placement relative to the other forms and spaces of the organisation.” It also shows a little bit of proportions cause it refers to the size of the parts of an object in relationship to other parts of the same object.

SONY
SONY
SONY
SONY
SONY
SEGA
SEGA
GENESIS

Wii
GOLDENEYE 007
ACTIVISION
MARVEL NEMESIS
RISE OF THE IMPERFECTS
PS4
MINECRAFT
PlayStation
COLLECTORS EDITION
PlayStation.5
PS3
CALL OF DUTY
MW3
BLACK OPS
ACTIVISION

sketches



Model making process

Inspirational images

I don't have any artist Im referencing from my design outcome. But i found pictures that are kinda like my portrait, and the Soi lewitt picture looks like the nintendo logo

This Sol LeWitt picture looks like the nintendo logo

Video process

https://drive.google.com/file/d/1hJnO5Lfjv-hihqdU5MqYF67rlttEVkLf

Final project image

I dont really got a ps5 i just wanted to add it there for the project

Different views

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Artist Statement

It took a lot of time to get started on this 3 dimensional self portrait project. I eventually figured out what I was going to use for the project because before I didn't know what to do or use. Since I had a collection of gaming consoles that I documented, I decided that they would represent me since I love gaming. Each console represents a different timeline of me playing with these. I arranged these consoles to show the Ordering Principles of hierarchy and a little bit of scale and proportions, which would also represent the levels of gaming and growing with experience in the game and the game of life.